



*We proudly invite you to two Nature Explore Workshops devoted to reconnecting children with nature.*

Workshop Location
<p><b>Elkhorn Valley Museum</b>  <b>515 Queen City Blvd.</b>  <b>Norfolk, NE 68701</b></p>

Workshop Schedule
<p><b>FRIDAY June 1, 2018</b></p> <p><b>The Arts and Nature</b>  6:15 – 9:15 pm</p> <ol style="list-style-type: none"> <li>1. Interaction with the natural world helps to inspire creative thinking and supports cognitive, perceptual, emotional and imaginative development.</li> <li>2. Artistic experiences can help children make sense of their environment and provide a format to express their interpretations of the world around them.</li> <li>3. The Look-Move-Build-Sketch planning tool can be used to support and strengthen visual-spatial thinking and all other modes of learning.</li> <li>4. Natural elements can be the focal point viewed as a work of art, can be the materials used in an art process, and can be represented through art experiences in a variety of way</li> </ol>
<p><b>SATURDAY, June 2, 2018</b></p> <p><b>Wonder-Filled Beginnings</b>  8:30 – 11:30 am</p> <ol style="list-style-type: none"> <li>1. Infants and toddlers learn through rich, open-ended sensory experiences.</li> <li>2. Interactions with natural materials support whole-child learning.</li> <li>3. Careful observations, reflection and planning create beneficial learning experiences in nature for this age group.</li> </ol>

Registration Form	
<b>Name:</b>	
<b>Organization:</b>	
<b>Organization Address:</b>	
<b>Home Address:</b>	
<b>Work Phone:</b>	<b>Home Phone:</b>
<b>Email Address:</b>	

**Registration: \$40 for both workshops.**  
**Deadline:** May 28, 2018. Space is limited, so register early.

**Please note:** This meets a requirement needed to become a Certified Nature Explore Classroom

**Please register online at [natureexplore.org](http://natureexplore.org)**  
**Or send registrations to:**  
Attn: Workshop Department, Nature Explore  
7700 A Street Lincoln, NE 68510  
P: 402 467-6112 | F: 402 467-6118